

This Application will not be accepted if incomplete. All required materials must be submitted at least 20 days prior to the next Planning Commission meeting and 20 days prior to the next Board of Appeals meeting. Site Plan Reviews may be submitted at least 10 days prior to the next Planning Commission meeting.

# FORSYTH TOWNSHIP APPLICATION Planning Commission & ZBA Cases

Meeting Date:  
\_\_\_\_\_

APPLICANT \_\_\_\_\_ DATE \_\_\_\_\_ CASE NUMBER \_\_\_\_\_

PHONE NUMBER \_\_\_\_\_  
 EMAIL ADDRESS \_\_\_\_\_  
 ADDRESS \_\_\_\_\_  
 (Mailing)  
 CITY \_\_\_\_\_ STATE \_\_\_\_\_ ZIP \_\_\_\_\_

ADDRESS \_\_\_\_\_  
 (physical property)  
 52-05-NUMBER \_\_\_\_\_ - \_\_\_\_\_ - \_\_\_\_\_  
 PARCEL SIZE \_\_\_\_\_  
 ZONING DISTRICT \_\_\_\_\_

___ Class "A" Nonconforming	\$0	___ Zoning Amendment	\$300
___ Expansion of Class "A"	\$150	___ Site Plan Review Waiver	\$20
___ Variance	\$150	___ Site Plan Review	
___ Appeal to Bd. Of Appeals	\$150	___ Up to 3000 Sq. Ft.	\$150
___ Conditional Use	\$150	___ Over 3000 Sq. Ft.	\$250
___ Private Road	\$250	___ Violation Fee	\$300

**Please submit a Site Plan showing all existing structures and any proposed structures, with the correct distances from all property lines.**

**You may have to apply for a Building Permit from Marquette County Building Codes**

Type and uses of all existing structures on lot \_\_\_\_\_

Proposed structures \_\_\_\_\_

Proposed use \_\_\_\_\_

THE UNDERSIGNED ACKNOWLEDGES THAT THE ABOVE INFORMATION IS TRUE TO THE BEST OF (HIS, HER, THEIR) BELIEF AND HAS BEEN FURNISHED INFORMATION CONCERNING COMPLIANCE WITH APPLICABLE ORDINANCE REQUIREMENTS. THE APPLICANT ALSO GRANTS PERMISSION TO THE ZONING STAFF AND MEMBERS OF THE BODY HEARING THEIR REQUEST, TO ACCESS TO THE SUBJECT PROPERTY.  
**APPLICANT OR AGENT MUST ATTEND MEETING.**

\_\_\_\_\_  
OWNER OR AGENT

\_\_\_\_\_  
ZONING ADMIN./ OFFICIAL

FOR OFFICE USE ONLY			
	N/A	NEEDED	APPROVED
SITE PLAN			
SIGN PERMIT			
FENCE PERMIT			
ZONING COMP. PERMIT			

FEE\$ \_\_\_\_\_ RECEIPT# \_\_\_\_\_